



CHRIS COLLINS

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ABOUT ME

I am a Software Developer experienced in full stack development, but primarily focused on the front-end. My background in Graphic Design has been invaluable in my front-end development and drives my passion to create aesthetically-pleasing and intuitive web sites and web applications.

In multiple jobs I have had the opportunity to gain experience in UX and UI Design by creating new features from wireframe to prototype to final product. UX Design is still something I am actively studying on my own. I like to follow the industry and stay up on new trends and technologies.

I graduated from Boise State University with a bachelor's degree in Computer Science. I also graduated with an associate's degree in Graphic Design from North Idaho College.

SKILLS

Programming	Design	Other
JavaScript	Illustrator	Wireframing
HTML + CSS	XD	Prototyping
JQuery	Photoshop	Illustration
AngularJS + Angular	InDesign	Image Manipulation
Java		Audio Engineering
PHP		
CSS/JS Frameworks		
TypeScript		
Git		

PROJECTS

Burrito Finder

I created an native Android app and published it on the Google Play Store. Burrito Finder uses the Yelp and Google Maps APIs to display restaurants that serve burritos in a list view and map view.

C-Squared

After working on many projects with CSS & JS frameworks such as Bootstrap, Materialize, Material Design Lite, and Bulma, I was inspired to create my own framework I am calling C-Squared. This is something I've been working on in my free time and started as an attempt to see if I could recreate some of Google's styles and animations.

Angular Music

I wanted to see if I could create a web-based drum sequencer using HTML5 audio tags. Thus, Angular Music was born. Angular music is a music-making web application I created using (you guessed it) Angular! My vision was to have multiple instrument modules to accomplish different sounds, so I thought a component-based architecture would lend itself well to this project. After learning about the Web Audio API, I added a synthesizer module you can play with your computer keyboard. All the code is publicly available on my GitHub page. I styled it myself without using any CSS frameworks and I manually made it responsive using CSS3's grid layout and media queries.

EDUCATION

Boise State University | Boise, Idaho

Bachelor of Science - Computer Science FALL 2017

North Idaho College | Coeur d'Alene, Idaho

Associate of Applied Science - Graphic Design SPRING 2008

EXPERIENCE

SurveyVitals FEB 2018 - PRESENT

Front End Engineer, UI Designer

Microservice architecture where I worked mostly on the front-end with AngularJS and Bootstrap 3 + 4. Designed user interfaces and crafted user experience. Also worked with PHP and MySQL. LAMP stack.

RentliEZ FREELANCE

UX/UI Designer, Front End Engineer

RentliEZ is an application for landlords and renters designed to make the process of renting properties easier. I redesigned the look and feel of multiple pages and added custom illustrations. I delivered mockups I created in Adobe XD. Upon approval, I coded up the HTML/CSS/JS.

AlertSense JUN 2017 - NOV 2017

Front End Engineer, UI Designer

Designed user interfaces and crafted user experience. Proposed and implemented a design process to reduce development time and cost.

AlertSense FEB 2017 - MAY 2017

Software Development Intern

Recreated legacy features with Angular and Materialize CSS. Worked mostly in TypeScript. Created unit tests with Jasmine and Karma. Gained experience working with a RESTful API.

Clearwater Analytics AUG 2016 - DEC 2016

Software Development Intern

Fall internship where I helped create an internal tool using Angular and Materialize CSS. Gained experience with Agile software development and code reviews.

Saint Alphonsus Medical Center FREELANCE

Graphic Designer

Designed an informational visitors guide given to visiting patients and families. Gained experience in working with brand and style guidelines.